Cservid Zsombor

AI / ML Engineer | generative models, LLM agents, GPU infrastructure

Romania/Hungary EU citizen · Lived in San Francisco 2024-2025 · No visa needed in the EU · Available in any time zone
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PROFILE

I'm an AI engineer working across GPU clusters, model evaluation and agent APIs. Right now I run GameFeel Bench independently with model research access from Anthropic, Ant Group and Alibaba. Before that I built agentic LLM pipelines for an EU client, operated an A100/H100 training cluster, and trained a small-data GAN that beat StyleGAN-XL's FID (10.4 vs 24.3).

SKILLS

AI / ML	GANs, diffusion models, LLMs (OpenAI API), agentic workflows & tool calling, training & evaluation (FID)
Languages	Python, TypeScript, C, C++, JavaScript, Assembly
Backend	FastAPI, GraphQL, REST APIs, Docker, Git, Postman
Systems	Linux administration, NVIDIA GPU clusters (A100/H100), drivers, low-level debugging

EXPERIENCE

Independent AI Researcher & Engineer · Independent, Remote — Sep 2026 - Present

- Build and maintain GameFeel Bench, an LLM evaluation benchmark scoring models on game development, balance and creativity across 12 unpublished games.
- Anthropic, Ant Group and Alibaba provided research access to their models for internal testing. Results: kodasdream.github.io/gamefeel-benchmark

AI Engineer · Webrom Lithuania (MB.E. Products), Vilnius, Lithuania — Apr 2026 - Jun 2026

- Built agentic workflows and API pipelines on the OpenAI API for automotive-services products.

Neuroscience & AI Engineer · R&D project, client under NDA, Los Angeles, US — Oct 2025 - Jan 2026

- Short-term R&D project applying AI to neuroscience problems for an industry client under strict NDA.

Backend Developer / ML Engineer · Time Wizard Studios, New York, US — Oct 2024 - Dec 2024

- Developed AI systems and advised the studio on AI integration.
- Ported and rewrote cross-platform software.

Software Developer, trading systems (contract) · Insilico Trading, Remote — 2020 - 2023

- Worked directly with the founder on Insilico Terminal, a multi-exchange crypto trading terminal, and on the firm's trading platform.
- Built trading bots and futures trading algorithms.

Backend Developer / AI Researcher · TengrAI Artificial Intelligence, Maramureș, Romania — Nov 2022 - Jun 2023

- Researched and built generative AI architectures from the ground up.
- Ran the training cluster on NVIDIA-provided DGX systems (8x A100 80GB, later 16x H100) and optimized inference requests.
- Built and operated the company's APIs, backend services and website.

SHORT ENGAGEMENTS & RESEARCH ACCESS

NiftyGateway (San Francisco, US): One-week paid penetration test covering blockchain systems and websites, plus OpSec and DevSecOps advice. — Jan 2024

Neuroscience & AI research (South Korea): Two-week research sprint on generative models decoding brain activity (fMRI to image). — Dec 2022

Wallet Garden: Solidity smart-contract development and UX testing. — Apr - Jun 2021

OpenAI Researcher Access (external): External research access for safety and capability testing of OpenAI models. — Dec 2022 - Jan 2024

PROJECTS

dare_GAN, a solo small-data image GAN: Reached FID 10.4 vs StyleGAN-XL's 24.3 on the same 800-image dataset using 56M vs 145M parameters. github.com/kodasdream/dare_GAN — Aug - Dec 2022

EDUCATION & LANGUAGES

Computer Science coursework · University of Debrecen, Hungary (2023 - 2025) · Babeș-Bolyai University, Romania (2022) — not completed

Hungarian (native) · English (C2, Cambridge certificate) · Polish (A2)

Interests: competitive bodybuilding & powerlifting, marathon running, competitive Trackmania.